#include <iostream>

#include <fstream>

using namespace std;

struct Data {

int id;

char name[50];

};

int main() {

Data d2;

ifstream inFile("data.bin", ios::binary); // Open binary file for

reading

if (inFile.is\_open()) {

inFile.read(reinterpret\_cast<char\*>(&d2), sizeof(d2)); // Read

binary data

inFile.close();

cout << "Data read from binary file: ID = " << d2.id << ", Name = "

<< d2.name << endl;

} else {

cout << "Error: Could not open file." << endl;

}

return 0;

}